

# Computing jumping numbers in higher dimensions

Hans Baumers and Ferran Dachs Cadefau

KU Leuven

22 June 2016  
EACA, Logroño

# Introduction

**What is algebraic geometry?**

# Introduction

## What is algebraic geometry?

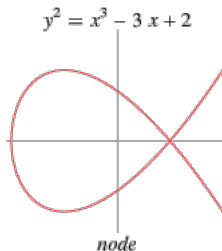
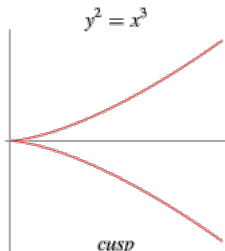
- Consider a polynomial  $f \in \mathbb{C}[x_1, \dots, x_n]$ .

# Introduction

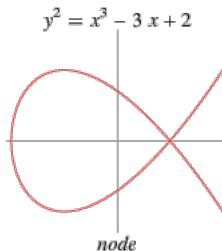
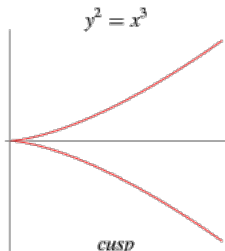
## What is algebraic geometry?

- Consider a polynomial  $f \in \mathbb{C}[x_1, \dots, x_n]$ .
- Study the properties of  $\{x \in \mathbb{C}^n \mid f(x) = 0\}$  (=geometry) using algebraic methods.

# Introduction



# Introduction



Which is the worst?

# Introduction

- The jumping numbers of the node are 1, 2, 3...

# Introduction

- The jumping numbers of the node are  $1, 2, 3 \dots$
- The jumping numbers of the cusp are  $\frac{5}{6}, 1, \frac{11}{6}, 2 \dots$



# Introduction

- The jumping numbers of the node are 1, 2, 3...
- The jumping numbers of the cusp are  $\frac{5}{6}$ , 1,  $\frac{11}{6}$ , 2...
- The cusp is worse!

# Setting

- We consider a smooth complex algebraic variety  $X$  of arbitrary dimension, and a hypersurface (= effective divisor)  $D \subset X$ .

# Setting

- We consider a smooth complex algebraic variety  $X$  of arbitrary dimension, and a hypersurface (= effective divisor)  $D \subset X$ .
- We study the singularities of  $D$ .

# Setting

- We consider a smooth complex algebraic variety  $X$  of arbitrary dimension, and a hypersurface (= effective divisor)  $D \subset X$ .
- We study the singularities of  $D$ .
- Think of  $X = \mathbb{C}^n$ , and  $D = \{x \in \mathbb{C}^n \mid f(x) = 0\}$  for some  $f \in \mathbb{C}[x_1, \dots, x_n]$ .

# Definitions and first properties

## Definition

A **log resolution** of  $D$  is a birational morphism  $\pi : Y \rightarrow X$  such that

- $Y$  is smooth,
- $\pi$  is an isomorphism over  $X \setminus \text{Sing}(D)$ ,
- the pullback  $\pi^*D$  is a snc divisor, i.e., the irreducible components of  $\pi^{-1}(D)$  are smooth and intersect transversally.

## Definition

A **log resolution** of  $D$  is a birational morphism  $\pi : Y \rightarrow X$  such that

- $Y$  is smooth,
- $\pi$  is an isomorphism over  $X \setminus \text{Sing}(D)$ ,
- the pullback  $\pi^* D$  is a snc divisor, i.e., the irreducible components of  $\pi^{-1}(D)$  are smooth and intersect transversally.

A log resolution ‘makes  $D$  smooth’.

## Definition

If  $\pi : Y \rightarrow X$  is a morphism of smooth algebraic varieties, then the **relative canonical divisor** associated to  $\pi$  is the divisor

$$K_\pi = K_Y - \pi^* K_X.$$



## Definition

If  $\pi : Y \rightarrow X$  is a morphism of smooth algebraic varieties, then the **relative canonical divisor** associated to  $\pi$  is the divisor

$$K_\pi = K_Y - \pi^* K_X.$$

The relative canonical divisors measures the difference between  $Y$  and  $X$ . Its class has a unique representative supported on  $\text{Exc}(\pi)$ .

## Definition

If  $\pi : Y \rightarrow X$  is a morphism of smooth algebraic varieties, then the **relative canonical divisor** associated to  $\pi$  is the divisor

$$K_\pi = K_Y - \pi^* K_X.$$

The relative canonical divisor measures the difference between  $Y$  and  $X$ . Its class has a unique representative supported on  $\text{Exc}(\pi)$ .

## Example

If  $\pi : Y \rightarrow X$  is a blow-up of a subvariety  $V$  of codimension  $r \leq 2$  with exceptional divisor  $E$  (=‘replacing  $V$  by a hyperplane  $E$ ’) then  $K_\pi = (r - 1)E$ .

# Multiplier ideals

## Definition

If  $\pi : Y \rightarrow X$  is a log resolution of a hypersurface  $D \subset X$ , and  $\lambda \in \mathbb{Q}_{\geq 0}$ , then the **multiplier ideal** of  $(X, D)$  with coefficient  $\lambda$  is

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor),$$

where we denote  $\lfloor \lambda \pi^* D \rfloor = \sum \lfloor \lambda a_i \rfloor E_i$  if  $\pi^* D = \sum a_i E_i$ .

# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

- The multiplier ideals do not depend on the log resolution,

# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

- The multiplier ideals do not depend on the log resolution,
- $\mathcal{J}(\lambda D) \subseteq \mathcal{O}_X$  for all  $\lambda$ ,

# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

- The multiplier ideals do not depend on the log resolution,
- $\mathcal{J}(\lambda D) \subseteq \mathcal{O}_X$  for all  $\lambda$ ,
- $\mathcal{J}(\lambda D) = \mathcal{O}_X$  if  $\lambda \ll 1$ ,

# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

- The multiplier ideals do not depend on the log resolution,
- $\mathcal{J}(\lambda D) \subseteq \mathcal{O}_X$  for all  $\lambda$ ,
- $\mathcal{J}(\lambda D) = \mathcal{O}_X$  if  $\lambda \ll 1$ ,
- if  $\lambda < \lambda'$ , then  $\mathcal{J}(\lambda D) \supseteq \mathcal{J}(\lambda' D)$ ,



# First properties

$$\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$$

- The multiplier ideals do not depend on the log resolution,
- $\mathcal{J}(\lambda D) \subseteq \mathcal{O}_X$  for all  $\lambda$ ,
- $\mathcal{J}(\lambda D) = \mathcal{O}_X$  if  $\lambda \ll 1$ ,
- if  $\lambda < \lambda'$ , then  $\mathcal{J}(\lambda D) \supseteq \mathcal{J}(\lambda' D)$ ,
- if  $0 < \varepsilon \ll 1$ , then  $\mathcal{J}((\lambda + \varepsilon)D) = \mathcal{J}(\lambda D)$ .

# Jumping numbers

So there is a chain of rational numbers

$$0 = \lambda_0 < \lambda_1 < \dots < \lambda_i < \lambda_{i+1} < \dots$$

such that

# Jumping numbers

So there is a chain of rational numbers

$$0 = \lambda_0 < \lambda_1 < \dots < \lambda_i < \lambda_{i+1} < \dots$$

such that

- $\mathcal{J}(\lambda_i D) \supsetneq \mathcal{J}(\lambda_{i+1} D)$  for all  $i$ ,

# Jumping numbers

So there is a chain of rational numbers

$$0 = \lambda_0 < \lambda_1 < \dots < \lambda_i < \lambda_{i+1} < \dots$$

such that

- $\mathcal{J}(\lambda_i D) \supsetneq \mathcal{J}(\lambda_{i+1} D)$  for all  $i$ ,
- if  $\lambda \in [\lambda_i, \lambda_{i+1})$  for some  $i$ , then  $\mathcal{J}(\lambda D) = \mathcal{J}(\lambda_i)$ .

# Jumping numbers

So there is a chain of rational numbers

$$0 = \lambda_0 < \lambda_1 < \dots < \lambda_i < \lambda_{i+1} < \dots$$

such that

- $\mathcal{J}(\lambda_i D) \supsetneq \mathcal{J}(\lambda_{i+1} D)$  for all  $i$ ,
- if  $\lambda \in [\lambda_i, \lambda_{i+1})$  for some  $i$ , then  $\mathcal{J}(\lambda D) = \mathcal{J}(\lambda_i D)$ .

The numbers  $\lambda_i$ ,  $i > 0$ , are called the **jumping numbers** of the pair  $(X, D)$ .

## Theorem (Skoda's theorem)

*If  $\lambda > 1$ , then  $\lambda$  is a jumping number if and only if  $\lambda - 1$  is a jumping number.*

## Theorem (Skoda's theorem)

*If  $\lambda > 1$ , then  $\lambda$  is a jumping number if and only if  $\lambda - 1$  is a jumping number.*

Hence it suffices to compute the jumping numbers in the interval  $(0, 1]$ .

Recall:  $\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_X(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .

If  $\pi : Y \rightarrow X$  is a log resolution, and we denote

$$K_\pi = \sum k_i E_i$$

and

$$\pi^* D = \sum a_i E_i,$$



Recall:  $\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_X(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .

If  $\pi : Y \rightarrow X$  is a log resolution, and we denote

$$K_\pi = \sum k_i E_i$$

and

$$\pi^* D = \sum a_i E_i,$$

then the jumping numbers are contained in the set

$$\left\{ \frac{k_i + m}{a_i} \mid m \in \mathbb{Z}_{>0} \right\}.$$

Recall:  $\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_X(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .

If  $\pi : Y \rightarrow X$  is a log resolution, and we denote

$$K_\pi = \sum k_i E_i$$

and

$$\pi^* D = \sum a_i E_i,$$

then the jumping numbers are contained in the set

$$\left\{ \frac{k_i + m}{a_i} \mid m \in \mathbb{Z}_{>0} \right\}.$$

The numbers in this set are the **candidate jumping numbers**.

The smallest candidate is always a jumping number, it is the **log canonical threshold**, denoted  $\text{lct}(D)$ .

# The algorithm

- Recall:  $\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .

- Recall:  $\mathcal{I}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .
- **Key:** Study when  $\pi_* \mathcal{O}_Y(-D_1) = \pi_* \mathcal{O}_Y(-D_2)$  for two divisors  $D_1$  and  $D_2$ , i.e., when they are **equivalent**.

- Recall:  $\mathcal{I}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .
- **Key:** Study when  $\pi_* \mathcal{O}_Y(-D_1) = \pi_* \mathcal{O}_Y(-D_2)$  for two divisors  $D_1$  and  $D_2$ , i.e., when they are **equivalent**.
- We want to find the biggest divisor  $D_\lambda$  equivalent to  $\lfloor \lambda \pi^* D \rfloor - K_\pi$ .

- Recall:  $\mathcal{J}(\lambda D) = \pi_* \mathcal{O}_Y(K_\pi - \lfloor \lambda \pi^* D \rfloor)$ .
- **Key:** Study when  $\pi_* \mathcal{O}_Y(-D_1) = \pi_* \mathcal{O}_Y(-D_2)$  for two divisors  $D_1$  and  $D_2$ , i.e., when they are **equivalent**.
- We want to find the biggest divisor  $D_\lambda$  equivalent to  $\lfloor \lambda \pi^* D \rfloor - K_\pi$ .
- Then the jumping number following to  $\lambda$  is the smallest number  $\lambda'$  such that  $\lfloor \lambda' \pi^* D \rfloor - K_\pi$  has a coefficient bigger than the one in  $D_\lambda$ .

# $\pi$ -antieffective divisors

## Definition

A divisor  $D$  on  $Y$  is called  $\pi$ -antieffective if  $-D|_E$  is an effective divisor for every  $\pi$ -exceptional divisor  $E$ .



# $\pi$ -antieffective divisors

## Definition

A divisor  $D$  on  $Y$  is called  $\pi$ -antieffective if  $-D|_E$  is an effective divisor for every  $\pi$ -exceptional divisor  $E$ .

**Algorithm** (Unloading procedure; B., Dachs Cadefau, after Laufer, Enriques, Reguera, AAD...)

Input: A divisor  $D$  on  $Y$ .

Output: The smallest  $\pi$ -antieffective divisor bigger than  $D$ .

**While**  $-D|_E$  is not effective for some  $E$ , replace  $D$  by  $D + E$ .

# $\pi$ -antieffective divisors

## Definition

A divisor  $D$  on  $Y$  is called  $\pi$ -antieffective if  $-D|_E$  is an effective divisor for every  $\pi$ -exceptional divisor  $E$ .

**Algorithm** (Unloading procedure; B., Dachs Cadefau, after Laufer, Enriques, Reguera, AAD...)

**Input:** A divisor  $D$  on  $Y$ .

**Output:** The smallest  $\pi$ -antieffective divisor bigger than  $D$ .

**While**  $-D|_E$  is not effective for some  $E$ , replace  $D$  by  $D + E$ .

The algorithm always stops. The result is the  $\pi$ -**antieffective closure** of  $D$ .

## $\pi$ -antieffective divisors

### Theorem (B., Dachs Cadefau)

*If  $\tilde{D}$  is the  $\pi$ -antieffective closure of  $D$ , then*

$$\pi_* \mathcal{O}_Y(-\tilde{D}) = \pi_* \mathcal{O}_Y(-D).$$

# $\pi$ -antieffective divisors

## Theorem (B., Dachs Cadefau)

*If  $\tilde{D}$  is the  $\pi$ -antieffective closure of  $D$ , then*

$$\pi_* \mathcal{O}_Y(-\tilde{D}) = \pi_* \mathcal{O}_Y(-D).$$

So if  $\lambda'$  is the smallest jumping number bigger than  $\lambda$ ,  
 $\lfloor \lambda' \pi^* D \rfloor - K_\pi$  must exceed the  $\pi$ -antieffective closure of  
 $\lfloor \lambda \pi^* D \rfloor - K_\pi$  in at least one coefficient.

## $\pi$ -antieffective divisors

### Theorem (B., Dachs Cadefau)

*If  $\tilde{D}$  is the  $\pi$ -antieffective closure of  $D$ , then*

$$\pi_* \mathcal{O}_Y(-\tilde{D}) = \pi_* \mathcal{O}_Y(-D).$$

So if  $\lambda'$  is the smallest jumping number bigger than  $\lambda$ ,  
 $\lfloor \lambda' \pi^* D \rfloor - K_\pi$  must exceed the  $\pi$ -antieffective closure of  
 $\lfloor \lambda \pi^* D \rfloor - K_\pi$  in at least one coefficient.

$\Rightarrow$  Lower bound for the next jumping number!

# The two-dimensional case

## Theorem (Lipman, 1969)

*Suppose  $X$  is a surface. The mapping  $D \mapsto \pi_* \mathcal{O}_Y(-D)$  determines a one-to-one correspondence between*

- ①  *$\pi$ -antieffective divisors on  $Y$ , and*
- ② *complete ideal sheaves on  $X$ .*

# The two-dimensional case

## Theorem (Lipman, 1969)

*Suppose  $X$  is a surface. The mapping  $D \mapsto \pi_* \mathcal{O}_Y(-D)$  determines a one-to-one correspondence between*

- ①  $\pi$ -antieffective divisors on  $Y$ , and
- ② complete ideal sheaves on  $X$ .

## Theorem (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau)

*If  $D_\lambda = \sum a_i^\lambda E_i$  is the  $\pi$ -antieffective closure of  $\lfloor \lambda \pi^* D \rfloor - K_\pi$ , then the smallest jumping number bigger than  $\lambda$  is*

$$\lambda' = \min \left\{ \frac{k_i + a_i^\lambda + 1}{a_i} \right\},$$

*where  $K_\pi = \sum k_i E_i$  and  $\pi^* D = \sum a_i E_i$ .*

# The two-dimensional case

Algorithm (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau )

Input: A curve  $C$  on  $X$ .

Output: The jumping numbers of  $(X, C)$ .



# The two-dimensional case

Algorithm (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau )

Input: A curve  $C$  on  $X$ .

Output: The jumping numbers of  $(X, C)$ .

- 1 Compute the minimal log resolution  $\pi : Y \rightarrow X$  of  $C$ .

# The two-dimensional case

Algorithm (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau )

Input: A curve  $C$  on  $X$ .

Output: The jumping numbers of  $(X, C)$ .

- 1 Compute the minimal log resolution  $\pi : Y \rightarrow X$  of  $C$ .
- 2 Compute  $\text{lct}(C)$ .

# The two-dimensional case

Algorithm (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau)

Input: A curve  $C$  on  $X$ .

Output: The jumping numbers of  $(X, C)$ .

- ① Compute the minimal log resolution  $\pi : Y \rightarrow X$  of  $C$ .
- ② Compute  $\text{lct}(C)$ .
- ③ Having computed a jumping number  $\lambda_j$ , compute the  $\pi$ -antieffective closure  $D_\lambda = \sum a_i^{\lambda_j} E_i$  of  $\lfloor \lambda_j \pi^* C \rfloor - K_\pi$  using the unloading procedure. Then the next jumping number is

$$\lambda_{j+1} = \min \left\{ \frac{k_i + a_i^{\lambda_j} + 1}{a_i} \right\}.$$

# The two-dimensional case

Algorithm (Alberich-Carramiñana, Àlvarez-Montaner, Dachs Cadefau)

Input: A curve  $C$  on  $X$ .

Output: The jumping numbers of  $(X, C)$ .

- ① Compute the minimal log resolution  $\pi : Y \rightarrow X$  of  $C$ .
- ② Compute  $\text{lct}(C)$ .
- ③ Having computed a jumping number  $\lambda_j$ , compute the  $\pi$ -antieffective closure  $D_\lambda = \sum a_i^{\lambda_j} E_i$  of  $\lfloor \lambda_j \pi^* C \rfloor - K_\pi$  using the unloading procedure. Then the next jumping number is

$$\lambda_{j+1} = \min \left\{ \frac{k_i + a_i^{\lambda_j} + 1}{a_i} \right\}.$$

- ④ Repeat until we arrive at 1.

# The higher dimensional case

## Theorem (B., Dachs Cadefau)

*If we run the algorithm of [AAD] until we arrive at 1, then we get a set of so-called **supercandidates**, containing all the jumping numbers.*

# The higher dimensional case

## Theorem (B., Dachs Cadefau)

*If we run the algorithm of [AAD] until we arrive at 1, then we get a set of so-called **supercandidates**, containing all the jumping numbers.*

## Remark

No examples are known where not all supercandidates are jumping numbers!

# Checking supercandidates

## Definition

The *minimal jumping divisor* of a supercandidate  $\lambda'$  is the reduced divisor  $G_{\lambda'}$  supported on those  $E_i$  where the minimum

$$\lambda' = \min \left\{ \frac{k_i + a_i^\lambda + 1}{a_i} \right\}$$

is achieved.

# Checking supercandidates

## Definition

The *minimal jumping divisor* of a supercandidate  $\lambda'$  is the reduced divisor  $G_{\lambda'}$  supported on those  $E_i$  where the minimum

$$\lambda' = \min \left\{ \frac{k_i + a_i^\lambda + 1}{a_i} \right\}$$

is achieved.

## Proposition (B., Dachs Cadefau)

*If the minimum jumping divisor of a supercandidate  $\lambda'$  has an irreducible connected component, then  $\lambda'$  is a jumping number.*



# Checking supercandidates

## Definition

The *minimal jumping divisor* of a supercandidate  $\lambda'$  is the reduced divisor  $G_{\lambda'}$  supported on those  $E_i$  where the minimum

$$\lambda' = \min \left\{ \frac{k_i + a_i^\lambda + 1}{a_i} \right\}$$

is achieved.

## Proposition (B., Dachs Cadefau)

*If the minimum jumping divisor of a supercandidate  $\lambda'$  has an irreducible connected component, then  $\lambda'$  is a jumping number.*

Good news: this happens very often!

# Checking supercandidates

Otherwise, there are some more techniques to check whether a supercandidate is a jumping number.

# Examples

# Example 1

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$x(yz - x^4)(x^4 + y^2 - 2yz) + yz^4 - y^5 = 0.$$

# Example 1

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$x(yz - x^4)(x^4 + y^2 - 2yz) + yz^4 - y^5 = 0.$$

- We find a resolution  $\pi : Y \rightarrow X$  by six point blow-ups, with

$$K_\pi = 2E_1 + 4E_2 + 8E_3 + 14E_4 + 6E_5 + 6E_6$$

and

$$\pi^*D = D_{aff} + 5E_1 + 9E_2 + 16E_3 + 27E_4 + 11E_5 + 11E_6.$$

# Example 1

$\lambda$	$G_\lambda$
$\frac{5}{9}$	$E_2 + E_4$
$\frac{2}{3}$	$E_2 + E_4$
$\frac{20}{27}$	$E_4$
$\frac{7}{9}$	$E_2 + E_4$
$\frac{23}{27}$	$E_4$
$\frac{8}{9}$	$E_2 + E_4$
$\frac{25}{27}$	$E_4$
$\frac{26}{27}$	$E_4$
1	$E_1 + E_2 + E_3 + E_4 + E_5 + E_6 + D_{aff}.$

## Example 2

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$(x^3 + y^3 + z^3)^2 + g(x, y, z) = 0,$$

where  $g(x, y, z)$  is a generic homogeneous polynomial of degree 7.

## Example 2

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$(x^3 + y^3 + z^3)^2 + g(x, y, z) = 0,$$

where  $g(x, y, z)$  is a generic homogeneous polynomial of degree 7.

- A resolution can be obtained after 22 point blow-ups, followed by two blow-ups centered at an elliptic curve  $C$ .



## Example 2

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$(x^3 + y^3 + z^3)^2 + g(x, y, z) = 0,$$

where  $g(x, y, z)$  is a generic homogeneous polynomial of degree 7.

- A resolution can be obtained after 22 point blow-ups, followed by two blow-ups centered at an elliptic curve  $C$ .
- $E_2$  and  $E_3$  are ruled surfaces over  $C$ , so their Picard groups are very complicated!

## Example 2

- Take  $X = \mathbb{C}^3$  and  $D$  given by

$$(x^3 + y^3 + z^3)^2 + g(x, y, z) = 0,$$

where  $g(x, y, z)$  is a generic homogeneous polynomial of degree 7.

- A resolution can be obtained after 22 point blow-ups, followed by two blow-ups centered at an elliptic curve  $C$ .
- $E_2$  and  $E_3$  are ruled surfaces over  $C$ , so their Picard groups are very complicated!

$$\pi^*D = D_{\text{aff}} + 6E_1 + 8 \sum_{i=1}^{21} E_i^p + 7E_2 + 14E_3,$$

$$K_\pi = 2E_1 + 4 \sum_{i=1}^{21} E_i^p + 3E_2 + 6E_3.$$

## Example 2

It turns out that for the divisors we encounter in the unloading procedure, we can check effectivity.

## Example 2

It turns out that for the divisors we encounter in the unloading procedure, we can check effectivity.

We find that the set of supercandidates in  $(0, 1]$  is

$$\left\{ \frac{7}{14}, \frac{9}{14}, \frac{11}{14}, \frac{13}{14}, 1 \right\}$$

## Example 2

It turns out that for the divisors we encounter in the unloading procedure, we can check effectivity.

We find that the set of supercandidates in  $(0, 1]$  is

$$\left\{ \frac{7}{14}, \frac{9}{14}, \frac{11}{14}, \frac{13}{14}, 1 \right\}$$

and all of them are jumping numbers contributed by  $E_3$ .

# Implementation

- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.

- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.
- If we are able to describe effective divisors on an exceptional divisor, the computation of supercandidates and their minimal jumping divisors is purely combinatorial.



- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.
- If we are able to describe effective divisors on an exceptional divisor, the computation of supercandidates and their minimal jumping divisors is purely combinatorial.

## Obstructions:

- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.
- If we are able to describe effective divisors on an exceptional divisor, the computation of supercandidates and their minimal jumping divisors is purely combinatorial.

## Obstructions:

- Describing when  $-D|_E$  is effective is a very hard problem in general.

- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.
- If we are able to describe effective divisors on an exceptional divisor, the computation of supercandidates and their minimal jumping divisors is purely combinatorial.

## Obstructions:

- Describing when  $-D|_E$  is effective is a very hard problem in general.
- Checking whether a supercandidate is a jumping number can be hard if our methods do not apply.

- For the computation of a log resolution, use “resolve.lib” or “reszeta.lib” in Singular.
- If we are able to describe effective divisors on an exceptional divisor, the computation of supercandidates and their minimal jumping divisors is purely combinatorial.

## Obstructions:

- Describing when  $-D|_E$  is effective is a very hard problem in general.
- Checking whether a supercandidate is a jumping number can be hard if our methods do not apply.

However, in many examples, our methods are sufficient.

Thank you!